# Gambling Harm Reference



## **General Signs**

### Length of play

- Gambles for long periods (three or more hours) without taking a break
- Gambles most days
- Finds it difficult to stop at closing time

#### **Social behaviour**

- Becomes angry at or stands over other players
- Rude to other gamblers or staff
- Complains to staff about losing

#### Money

- Puts large wins straight back into the machine
- Tries to withdraw money two or more times
- EFTPOS repeatedly declined
- Leaves venue to find more money to gamble

#### **Behaviour during play**

- Tries to play two or more machines
- Plays intensely without reacting to what's going on around them
- Plays very fast (high spend per line)
- Shows frustration (grunting/groaning, playing roughly)
- Shows some signs of distress (looks depressed, sweating, nervous/edgy)
- Has gambling rituals or superstitions (rubbing, talking to machine)

Refer to Gambling Host Responsibility - Guide for Venue Staff for more tips and information





Te Tari Taiwhenua Internal Affairs



If you see any of these General Signs in a gambler, you should gently check-in on that person.

Make a note in your venue's incident register or log book.

If you have noticed three or more General Signs in a gambler, then it should be escalated to the Strong Signs approach below.

> Te Whatu Ora Health New Zealand